

<b>My Digital Game</b>	<b>Information for parents</b>
<b>Overview of task</b>	<p>Your child has built up knowledge around online safety. They have:</p> <ul style="list-style-type: none"> <li>• Kept a diary of all the sites / apps / games they use</li> <li>• Identified the do's and don'ts of the internet</li> <li>• Completed a safety quiz on Purple Mash</li> <li>• Created an E-Poster on Purple Mash</li> </ul> <p>All these skills have enabled your child to be more aware of the dangers and joys of the online world.</p> <p>With this in mind, this week we ask that they create their own version of:</p> <p style="padding-left: 40px;">Snakes and Ladders or Top Trumps</p>
<b>Purpose</b>	<p>These tasks are focused on recapping what they have learned about online safety and how your child approaches the internet in a safe manner.</p> <p>That they can identify the sites / apps / games they use. That they are aware of those that are very safe and those which carry risk.</p>
<b>Outcome for child</b>	<p><b>Snakes and Ladders</b> Your child will need to create a board. The snakes would represent the different dangers</p> <ul style="list-style-type: none"> <li>• Messages from people they don't know</li> <li>• Pop ups</li> <li>• Advertising</li> <li>• Phishing</li> <li>• Unwanted images</li> <li>• Cyber Bullying</li> </ul> <p>The ladders would represent the joys of online life</p> <ul style="list-style-type: none"> <li>• Connecting with friends and family</li> <li>• Fun games</li> <li>• Creativity</li> <li>• Imagination etc</li> </ul> <p>They could decide what in particular the snakes and ladders are and draw them on the board.</p> <p><b>Top Trumps</b> They will need small cards – A4 quartered for example</p> <p>Your child should choose a range of games / apps / sites and draw a picture that represents each one at the top half of the card.</p> <p>They could then choose categories for the lower half such as:</p> <ul style="list-style-type: none"> <li>• Advertising</li> <li>• Cost</li> <li>• Privacy</li> <li>• Creativity</li> <li>• Learning</li> <li>• Social</li> </ul>

For example, though they could think of their own too – although it is important to apply what they have learned about online safety within the game.

They should rate each category for the individual app / game / site from 1 – 5 and play with a sibling or adult.

There is no set age group for either of these games, though perhaps Snakes and Ladders would be more appropriate for Reception to Year 2 and Top Trump may suit Year 3 upwards, though this is up to the child and their household!

If they wanted to challenge themselves, it would be great if they created their own game, or changed a different existing game into one about internet safety. It is really only limited by their own knowledge and creativity.

It would be fantastic to see examples of these games.

If you could find the time to send in a photo of the game to the office – that would be fantastic!